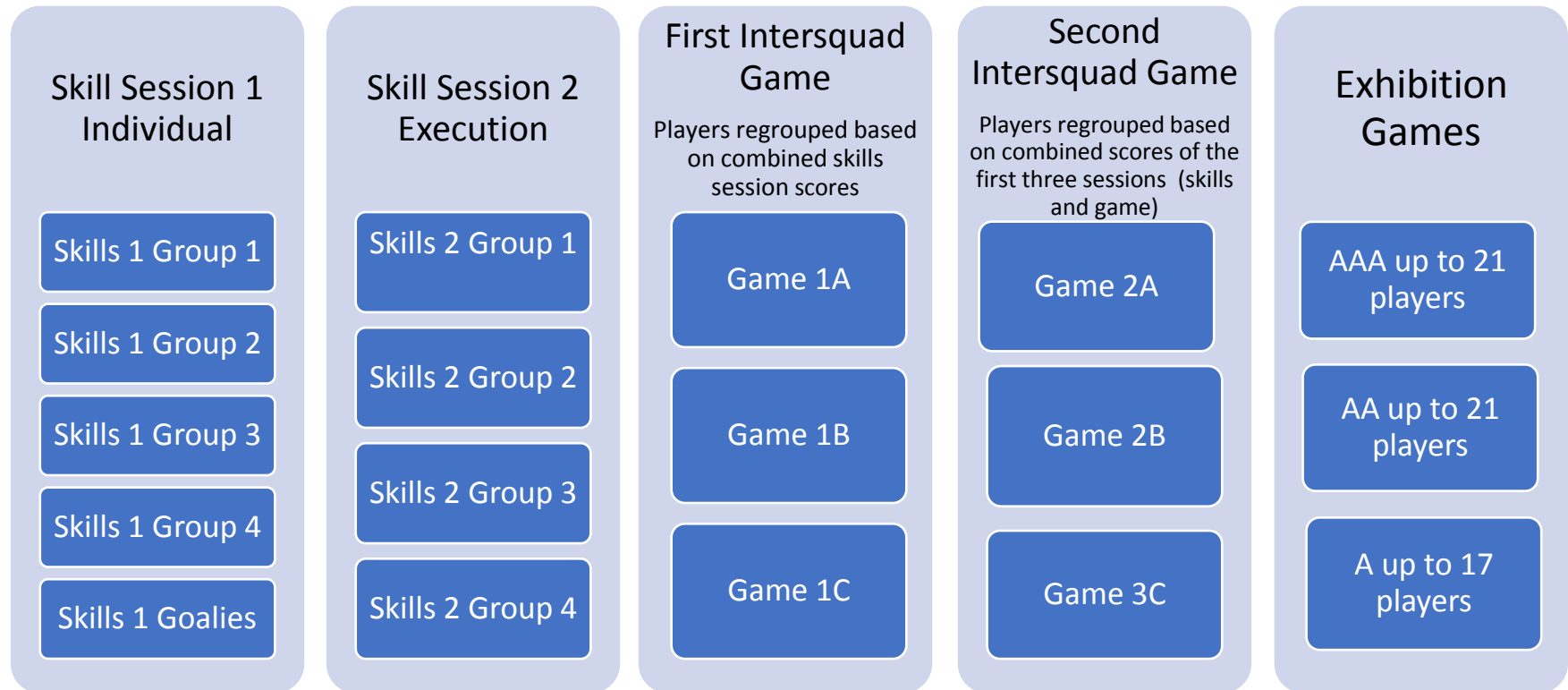


Ringette Nova Scotia Tryout Procedure



Number of groups is based on # of skaters participating. Group and game numbers for each division may vary based on player registration numbers. All efforts will be made for each group to have a maximum of 24 skaters.

Intersquad games – 25 minute games scheduled for each participant

Exhibition games. The top 7 forwards, top 5 defence, and top goalie cannot be dropped to a lower level. They are locked in. When a player is dropped they become a member of the next lower team (cut from AA becomes A).

Introduction

This document is a guideline for both volunteers within the organization, coaches and information to parents so that they may understand the player evaluation and team formation process. The guidelines outlined in this document include the principles of equal opportunity for players to compete and evaluators and coach objectivity in selecting players when forming teams.

Reasonable Expectation

There some considerations you as an athlete and as parents should be aware of when participating in the player evaluation process: RNS encourages players to play at the highest level they are comfortable with and capable of playing; however, they must approach competitive team tryouts with realistic goals in mind.

Prior to the commencement of try-out coaches should hold a meeting with players and a meeting with parents to explain the selection process, season plan and budget. This will help ensure all players and parents are aware of the level of commitment involved with playing on a competitive team.

Objectives of Player Evaluation

An evaluation process occurs so that athletes can play on a team and in a league with athletes of similar age and playing ability. In order to do this, the Associations in collaboration with RNS will hold evaluation sessions (tryouts), that will be used to formulate teams by evaluating the athlete's abilities.

- All registered players can participate in their appropriate age level tryouts.
- Players must register by visiting the RNS website and follow the team tryout links.

All players are encouraged to tryout. All players must tryout in their own age division. See RNS policy on underage players.

General

Team evaluation and selection will commence in early September, and be completed in a timely fashion to allow for the recreation team selection process without overlap with the competitive team selection process. Players will be evaluated on their individual skills and game execution. Therefore, the RNS tryout process is broken into three parts:

- Skill Sessions;
- Intersquad games; and
- Exhibition games.

Scores will carry forward through all the sessions and games. See the Scoring section for details.

Fees and Payments

To be eligible to try out for a competitive team, players must be registered .in their home association. Applicable registration and tryout fees must be paid by the start of the player’s first on-ice session.

Communication

The RNS website is the **primary** means of communication during Tryouts. For example, groupings for each session and final rosters will be posted on the RNS website.

Player Selection by Position

For the purposes of scoring and rating players, it is required that all players competing for positions on competitive teams identify the position for which they wish to compete prior to tryouts.

Tryout Session Design:

Evaluation Factors Skill Evaluation: Skating, passing, shooting and ringette specific skills. Goalies; mobility, positioning, save technique, rebound control, intangibles (work ethic, consistency, attentiveness).

Game Execution: These sessions will place much emphasis as possible on game situations, such as drills involving one-on-one, two-on-two, three-on-three, game sense, and goalie sense evaluation.

Scoring and Weighting of Each Session

The evaluators will use a point rating system with the scores ranging from 1-3 over several categories:

Scores will carry over throughout the whole tryout process. The scores are weighted as shown in the following table to determine the final rankings:

		Session Weighting			
Division	# of Sessions	Skill Session 1	Skill Session 2	Intersquad Game 1	Intersquad Game 2
	4	25%	25%	25%	25%

Evaluation Phases

Skills Phase

There are two sessions in the Skills Phase. Players will be grouped to create approximately evenly skilled groups for the first two skills sessions. The purpose of the grouping is to facilitate a fair ranking process by reducing risk of excessively strong or weak groups.

Session 1 – Individual Skills – Drills designed to test the player’s individual skills.

Session 2 – Tactical Skills – Drills designed to test the players tactical skills in game-like situations such one-on-ones, two-on-ones, etc.

The combined evaluation scores from Session 1 and 2 will be used to rank the players and tier them into teams for the first Intersquad game.

Intersquad Games

There will be two Intersquad Games:

Game 1 – Scores will be combined with the skills scores (based on the weighting chart) to re-group the players for Game 2.

Game 2 – Scores will be combined with the all the previous scores to group the players for the Exhibition Games.

Players will be evaluated on:

- offensive ability (both forwards and defence)
- defensive ability (both forwards and defence)
- play-making (vision of the ice)
- confidence and speed with the ring
- positioning with and without the ring
- team play
- battling ability

Exhibition Games

The final phase of the tryouts involves evaluation of the players’ overall skills and abilities as demonstrated in Exhibition Games. Prior to the exhibition game, 7 forwards, 5 defence and 1 goalie will have their team selection locked in. The Head Coach reserves the right to sit the locked in players to better assess the remaining players. Players attending the exhibition game are not guaranteed to make that team. After the exhibition game, the coach will make the final selections to complete the final roster.

Tryout Absenteeism

A player must attend at least one of the two Skill sessions.

Should a player become sick or injured, or for compassionate reasons or competing sporting events cannot attend any session(s), the player shall be scored for the sessions in which they participated, and the Evaluation Committee will attempt to acquire

additional background information (past performance) to assist in making an appropriate ranking for the missed session(s). Only in extraordinary circumstances, if a player is unable to attend any sessions, the player will be ranked according to background information obtained by the Evaluation Committee. This may include the following:

1. Where the player played last year?
2. How did he/she develop through that year?
3. How strong was the player at the end of that year relative to others on the team?
4. A discussion with previous coaches regarding other qualitative factors.

In all cases, prior notification of absenteeism, and RNS approval, is required for a player to be considered for a Competitive team.

Failure to contact the Evaluation Committee could result in a score of zero for that session(s). Contact: ringette@sportnovascotia.ca

Evaluation Committee and Conflict of Interest Guidelines

The committee shall consist of minimum of two approved assessors, selected coaching staff and RNS designate. It is recommended one person be appointed leader and coordinator of the evaluation process.

Each member of the evaluation committee must sign a Code of Conduct which will secure confidentiality of the evaluation results. Volunteers are welcome to participate in the player evaluation committee or participate as an assessor. Parents and players are not permitted to harass, complain, threaten or otherwise influence the evaluation process in an attempt to bias the evaluation committee.

A meeting of all evaluators will be held prior to the start of evaluations. Evaluators will not be related to, or have coached, any players they are evaluating. Members of the Evaluation Committee will not be in the presence of any evaluators when their child is being evaluated, regardless of their position within the Organization. Evaluators and Evaluation Committee members will respect the confidentiality of the process at all times. Evaluators are not given players' names and are not provided with the other evaluators' scores. Scores will be inputted by two independent volunteers and cross checked for accuracy

Assessor Credentials

All efforts will be made to have a ratio of 4 players to 1 qualified assessor at each competitive tryout session (ideally 3 players to 1 assessor). It is strongly recommended that the same assessor work every session. The selected coaches, and RNS are responsible to arrange and approve the qualified assessors used for the tryouts. RNS will provide a pool of evaluators and the evaluator training. To be an assessor, volunteers must be a least 19 years old and possess one of the following qualifications:

1. CI 1 certified coach with minimum of 3 years coaching experience
2. Level II B certified referee
3. Players with a minimum of 2 years playing on Provincial or A or AA teams.
4. Assessors cannot be a family member or reasonably for see a conflict of interest of a player trying-out.
5. Assessors cannot evaluate players from their home association, unless they are a selected coach of that team.
6. As an assessor; family members are not allowed to evaluate their own family member or participate in discussion about that player

On ice drill instructors

Drill instructors shall meet with the evaluation committee or coaches prior to the session to ensure they know what drills to run and when. Instructors will be reminded to limit conversation with players to safety and specific drill instruction.

Assessor Training

Assessors will attend a training session hosted by RNS. The session will explain the expectations, how to use the evaluation tools.

Appeal Process

There will be no appeals of the tryout selection results